

# Sergey Kishchenko

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## GENERAL QUALIFICATIONS

- 10+ years of technical experience in software development.
- Experienced in low and high level systems, service development, data mining & analysis.
- Programming technical skills: C/C++/Python/ObjC, client / server applications, data processing, machine learning, systems programming, web development, cross-platform projects involving

## EDUCATION

**September 2005 - June 2010** National Aerospace University "KhAI", Aircraft Management Systems Faculty MS, double major in Applied Mathematics & Computer Science

## PROFESSIONAL EXPERIENCE

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| <b>Google, Inc</b>                                                                                                                                                                                                                                                                                                                                                      | Software Engineer        | 10/2013 — present time |
| Developed, evaluated and deployed high scale ML models and data processing pipelines. Created systems lead to improved video ad performance and also significantly increased revenue                                                                                                                                                                                    |                          |                        |
| <b>Quickoffice, Inc</b>                                                                                                                                                                                                                                                                                                                                                 | Lead Engineer, Architect | 09/2009 — 09/2013      |
| Completely redesigned several major components in the Quickoffice C++ core that were responsible for reading, editing and saving PPT and PPTX files. Supervised and helped with the implementation of those components for different platforms (iOS, macOS, Linux). These components later became a foundation for Quickpoint (Quickoffice's alternative to PowerPoint) |                          |                        |
| <b>42 coffee cups</b>                                                                                                                                                                                                                                                                                                                                                   | Software Engineer        | 01/2009 — 09/2009      |
| Created web-based services like web shops and enterprise content management systems as a full stack developer - Python/Django and JS/jQuery                                                                                                                                                                                                                             |                          |                        |
| <b>Dolphin-Telecom R&amp;D</b>                                                                                                                                                                                                                                                                                                                                          | Software Engineer        | 06/2007 — 01/2009      |
| Participated in call routing client for Windows Mobile (C++) and call routing server (VOIP/Python/Twisted) implementation as an engineer                                                                                                                                                                                                                                |                          |                        |
| <b>CDD</b>                                                                                                                                                                                                                                                                                                                                                              | Software Engineer        | 09/2006 — 06/2007      |
| Implemented the Skype API library for MacOS and participated in creating several games for Windows Mobile platform                                                                                                                                                                                                                                                      |                          |                        |